

MORE UNDERSTABLE

MORE OVERSTABLE











3 3



















8 APPROACH COLT

SPIDER

versatile Mid-Range.

ATLAS

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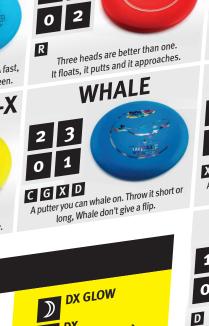
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D (AFFORDABLE)

DX FAMILY





Don't settle for par.



AVIAR P&A

-1 1





TURN (lower left) -5 TO +1 TURN -1 Also referred to as High Speed Turn. TURN is the tendency of a disc to turn right (for RHBH* throwers) early in the flight. A disc rated +1 is most resistant to turn. A disc rated -5 will turn the easiest and is more suitable for newer players.

GLIDE (upper right) 1 TO 6 GLIDE measures the disc's ability to stay aloft at different speeds. Typically, more glide means more downwind distance. Newer players should look for discs with more glide. A disc rated 6 has the most glide.

FADE (lower right) 0 TO 5 All discs tail off in the same direction (left for RHBH* shots), but 1 some will "hook" harder than others. A disc rated 0 is the straightest finishing while a disc rated 5 will hook the most. * Right Hand Back Hand throws

STAR (SUPER-DURABLE)

(GRIPPY, FLEXIBLE) E CHOSTAR (RECYCLED PLASTIC)

PLASTICS

STAR FAMILY







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